

2024 WESTERN REGIONAL 166/477 TRAINING DRAFT AGENDA AT A GLANCE
 November 16-20, 2026 | Hotel Albuquerque at Old Town | Albuquerque, NM



DRAFT AGENDA

Nov. 16	Tuesday, Nov. 17	Wednesday, Nov. 18	Thursday, Nov. 19	Nov. 20
	Morning Health & Wellness Activity – 6:00 am 7:00 am – 5:00 pm Registration & Information Tables open			ATTENDEE HOTEL CHECK-OUT TRAVEL DAY HAVE A SAFE TRIP HOME
TRAVEL DAY Sale Travelsi	8:30 am – 12:00 pm GENERAL ASSEMBLY – ALVARADO BALLROOM Posting of Colors Drum Group National Anthem and Blessing Welcome Western Region Co-Chairs Keynote Speaker: TBD Announcements	8:00 am – 10:00 am GENERAL ASSEMBLY– ALVARADO BALLROOM Blessing Welcome Western Regional Co-Chairs Keynote Speaker: TBD	8:00 am – 10:00 am GENERAL ASSEMBLY – ALVARADO BALLROOM Blessing Welcome Western Regional Co-Chairs Keynote Speaker: TBD	
		10:15 am – 10:30 am BREAK		
Registration & Information Booth Open 1:00 pm – 5:00 pm		10:30 am–12:00 pm WORKSHOP Session 3 ALVARADO A – TBD ALVARADO B – TBD TURQUOISE – TBD POTTERS – TBD WEAVERS – TBD	10:30 am–12:00 pm WORKSHOP Session 6 ALVARADO A – TBD ALVARADO B – TBD TURQUOISE – TBD POTTERS – TBD WEAVERS – TBD	
	12:00 pm – 1:30 pm LUNCH ON OWN			
	1:30 pm – 3:00 pm WORKSHOP Session 1 ALVARADO A – TBD ALVARADO B – TBD TURQUOISE – TBD POTTERS – TBD WEAVERS – TBD	1:30 pm – 3:00 pm WORKSHOP Session 4 ALVARADO A – TBD ALVARADO B – TBD TURQUOISE – TBD POTTERS – TBD WEAVERS – TBD	1:30 pm – 3:00 pm WORKSHOP Session 7 ALVARADO A – TBD ALVARADO B – TBD TURQUOISE – TBD POTTERS – TBD WEAVERS – TBD	
	3:00 pm – 3:30 pm AFTERNOON BREAK			
	3:30 pm – 5:00 pm WORKSHOP Session 2 ALVARADO A – TBD ALVARADO B – TBD TURQUOISE – TBD POTTERS – TBD WEAVERS – TBD	3:30 pm – 5:00 pm WORKSHOP Session 5 ALVARADO A – TBD ALVARADO B – TBD TURQUOISE – TBD POTTERS – TBD WEAVERS – TBD	3:30 pm – 5:00 pm WORKSHOP Session 8 ALVARADO A – TBD ALVARADO B – TBD TURQUOISE – TBD POTTERS – TBD WEAVERS – TBD	
6PM – 8PM WELCOME RECEPTION	6 – 8PM CULTURAL ACTIVITY	BANQUET 6PM – 9:00 PM <i>Provided with Registration</i>	EVENING ACTIVITY	